# Vocational English III (Mesleki Yabancı Dil III) Week 5

22.10.2024





Engineering Faculty Computer Engineering

Prepared by: Dr Ercan Ezin

This week we will work on

# ENGLISH FOR OPERATING SYSTEMS & READING-LISTENING ACTIVITIES

## Kernel (noun) →

Example: "The kernel is responsible for managing system resources and communication between hardware and software."

## **Process (noun)** $\rightarrow$

Example: "Each program running on your computer is considered a separate process by the operating system."

### **Thread (noun)** $\rightarrow$

Example: "A process can have multiple threads, each performing different tasks."

## Scheduler (noun) $\rightarrow$

Example: "The scheduler decides which process runs at any given time."

### Memory (noun) $\rightarrow$

Example: "Operating systems manage memory to allocate space for running programs."

### File System (noun) $\rightarrow$

Example: "The file system organizes and stores data on a disk."

## **Driver (noun)** $\rightarrow$

Example: "Device drivers allow the operating system to communicate with hardware components."

## Multitasking (noun) $\rightarrow$

Example: "Modern operating systems support multitasking, allowing several programs to run simultaneously."

## **Boot (verb)** $\rightarrow$

Example: "The operating system boots the computer by loading essential files from the hard drive."

## Interface (noun) $\rightarrow$

Example: "The user interface provides a way for users to interact with the operating system."

## Virtual Memory (noun) $\rightarrow$



#### **Interrupt (noun)** $\rightarrow$

Example: "An interrupt is a signal that informs the operating system that an event needs immediate attention."

## Buffer (noun) $\rightarrow$

Example: "The buffer temporarily holds data before it is processed or transferred."

## Paging (noun) $\rightarrow$

Example: "Paging is a memory management scheme used to handle large amounts of data."

#### **Deadlock (noun)** $\rightarrow$

Example: "A deadlock occurs when two or more processes are unable to proceed because each is waiting for the other to release resources."

## Semaphore (noun) $\rightarrow$

Example: "Semaphores are used to control access to shared resources in concurrent processing."

## **Cache (noun)** $\rightarrow$

Example: "The CPU uses a cache to store frequently accessed data for faster processing."

### Queue (noun) $\rightarrow$

Example: "The operating system uses a queue to manage tasks waiting for CPU time."

## **Permissions (noun)** $\rightarrow$

Example: "File permissions determine who can read, write, or execute a file."

## Command (noun) $\rightarrow$

Example: "Users interact with the system through a command-line interface by typing commands."

## Shell (noun) $\rightarrow$

Example: "The shell interprets user commands and communicates them to the operating system."

Fork (verb)  $\rightarrow$ 

Example: "When a process forks, it creates a new process that is a copy of itself."

## **Daemon (noun)** $\rightarrow$

Example: "A daemon is a background process that performs tasks without user interaction."

## Swap (verb) $\rightarrow$

Example: "The operating system swaps data between RAM and the hard drive to manage memory."

## **Privilege (noun)** $\rightarrow$

Example: "Operating systems assign different privilege levels to users and processes for security."

## Load (verb) $\rightarrow$

Example: "When you open an application, the operating system loads it into memory."

## Core (noun) $\rightarrow$

Example: "Modern CPUs have multiple cores, allowing them to run several processes simultaneously."

## Latency (noun) $\rightarrow$

Example: "Low latency is critical for real-time operating systems used in embedded systems."

## **Threading (noun)** $\rightarrow$

Example: "Threading allows a program to run multiple tasks concurrently within the same process."

## **Reboot (verb)** $\rightarrow$

Example: "If your system becomes unresponsive, you may need to reboot the computer."

## READING COMPREHENSION IN OPERATING SYSTEMS



#### Kernel Documentation

← → C 2 kernel.org/doc/html/v4.10/index.html				
☆ The Linux Kernel 4.10.0	Docs » Welcome to The Linux Kernel's documentation			
Search docs				
	Welcome to The Linux Kernel's documentation			
The Linux kernel user's and administrator's guide	This is the top level of the kernel's documentation tree. Kernel documentation, like the kernel itself is very much a work in p			
Working with the kernel development community	documents into a coherent whole. Please note that improvements to the documentation are welcome; join the linux-doc list			
Development tools for the kernel	Hear arianted decumantation			
How to write kernel documentation	User-oriented documentation			
The Linux driver implementer's API guide	The following manuals are written for users of the kernel $-$ those who are trying to get it to work optimally on a given system			
Core API Documentation	The Linux kernel user's and administrator's guide			
Linux Media Subsystem Documentation	<ul> <li>Linux kernel release 4.x &lt; http://kernel.org/&gt;</li> </ul>			
Linux GPU Driver Developer's Guide	<ul> <li>The kernel's command-line parameters</li> </ul>			
Security documentation	<ul> <li>Linux allocated devices (4.x+ version)</li> </ul>			
Linux Sound Subsystem Desumentation	• Reporting bugs			
Linux Sound Subsystem Documentation	• Security bugs			
Linux Kernel Crypto API	Bug nunting     Bisecting a bug			
Korean translations	<ul> <li>Discuting a bug</li> <li>Tainted kernels</li> </ul>			
	Ramoops oops/panic logger			
	<ul> <li>Dynamic debug</li> </ul>			

• Explaining the dreaded "No init found." boot hang message

#### Windows Architecture Documentation

$\leftarrow$ $\rightarrow$ C $\stackrel{\bullet}{\Rightarrow}$ learn.microsoft.com/en-us/sysinternals/	resources/windows-internals	\$
Sysinternals Downloads Community Resources		
☐ 7 Filter by title	Learn / Sysinternals /	⊕ 1⁄ i
Home ~ Downloads	Windows Internals Book	
Downloads > File and Disk Utilities	Article • 09/15/2022 • 3 contributors	🖒 Feedback
> Networking Utilities	In this article	
> Process Utilities	Table of contents of the 7th edition, part 1:	
> Security Utilities	History of the Book	
> System Information	Seventh Edition Changes	
> Miscellaneous	Book tools	
Sysinternals Suite Microsoft Store	<b>Windows Internals 7th edition (Part 1)</b> covers the architecture and core internals of Windows 1 2016. This book helps you:	0 and Windows Server
Community	• Understand the Windows system prehitecture and its general components	
✓ Resources	<ul> <li>Understand the windows system architecture and its general components</li> <li>Evolore internal data structures using tools like the kernel debugger</li> </ul>	
Resources	<ul> <li>Understand how Windows uses processes for management and isolation</li> </ul>	
Mark's Webcasts	<ul> <li>Understand and view thread scheduling and how CPU resources are managed</li> </ul>	
Windows Internals Book	• Dig into the Windows security model including recent advances in security mitigations	
Troubleshooting with the Windows Sysinternals Tools	<ul> <li>Understand how Windows manages virtual and physical memory</li> </ul>	
Inside Native Applications	<ul> <li>Understand how the I/O system manages physical devices and device drivers</li> </ul>	

#### Virtualisation Documentation

← → C 😅 docs.vmware.com/en/VMware-vSphere/index.html				
by Broadcom	ucts Resources -			
VMware vSphere				
✓ Expand All	VMware vSphere Documentation			
∨ vSphere 8.0	Feedback			
> ESXi and vCenter	VMware vSphere is VMware's virtualization platform, which transforms data centers into aggregated computing infrastructures that include CPU,			
> vSphere laaS Control Plane	storage, and networking resources. vSphere manages these infrastructures as a unified operating environment, and provides you with the tools to			
> VMware vSAN	Enhanced			
> SDK and API Documentation	Linked Mode			
> CLI Documentation	vSphere Client vCenter Server			
✓ vSphere 7.0	\$			
> ESXi and vCenter Server				
> vSphere with Tanzu	vCenter Server			
> VMware vSAN				
> vSphere Bitfusion	Manage			
> SDK and API Documentation	vm     vm     vm     vm     vm       vm     vm     vm     vm			
> CLI Documentation	ESXi ESXi			
✓ vSphere 6.7				
> ESXi and vCenter Server				
> vSphere Update Manager				
> VMware vSAN	By clicking accept, you understand that we use cookies to improve			

#### Distributed OS Documentation



#### Real Time OS Documentation

25 freertos.org/Documentation/01-FreeRTOS-quick-start/01-Beginners-guide/01-RTOS-fundamentals				
About FreeRTOS	ocumentation Security Partners Community			
DOCUMENTATION Overview FreeRTOS quick start • Beginners guide	FreeRTOS quick start > Beginners guide Updated Oct 2024 <b>RTOS Fundamentals</b> An overview of real-time operating systems			
Overview	Introduction			
RTOS fundamentals FreeRTOS kernel quick start guide Build your first project	A Real-Time Operating System (RTOS) is a type of computer operating system designed to be small and deterministic. RTOSes are commonly used in embedded systems such as medical devices and automotive ECUs that need to react to external events within strict time constraints. Typically this class of embedded system only has one or two requirements demanding that level of deterministic timing, and using an RTOS has benefits even when the embedded system has no hard real-time requirement at all. See the FAQ " <u>Why use an RTOS</u> ?".			
FreeRTOS libraries and 3rd party tools	An RTOS is typically smaller and lighter weight than a general purpose operating system, making RTOSes suitable for memory, compute and power constrained devices.			
FreeRTOS plus AWS solutions	Multitasking			
Join the FreeRTOS community	The kernel is the core component within an operating system. General purpose operating systems, such as Linux, employ kernels that allow multiple users to access the computer's processor seemingly simultaneously. These multiple users can each execute multiple programs apparently concurrently.			

Kernel

#### Cloud Based OS Documentation

← → C	locs/images/os-details	C≠ ☆
Google Cloud Documentation	Technology areas ▼ Cross-product tools ▼ Related sites ▼	C Search /
Compute Engine Guides Reference	Samples Resources	
<ul> <li>〒 Filter</li> <li>Virtual machine instances Instance groups</li> <li>Machine type families CPU platforms</li> <li>GPUs</li> <li>Regions and zones</li> </ul>	Compute Engine > Documentation > Guides Operating system details Release Notes This page provides general operating system (OS) details and feature support for the OS images that	Send feedback
Get started Plan and prepare Work with regions and zones Review VM deployment options Networking overview for VMs Images and operating systems OS images About OS images Operating system details	Compute Engine. Some OS images are customized specifically to run on Compute Engine and have notable differences from the standard images that come directly from the operating system vendors. These differences are also covered for each OS. For information about how support and maintenance is provided for these OS images on Compute Engine, based on support package, license type, and image lifecycle stage, see Support and maintenance policy for OS images.	
Support policy     Premium operating systems     Access control     Name resources	Caution: CentOS operating systems have reached their end of development and support. For more information guidance.	on, see <u>CentOS EOS</u>

## LISTENING

# **English FOR IT**

#### **OPERATING SYSTEMS LISTENING ACTIVITY.**

Please go to credit page for video web address. (will be updated later)

## ASSIGNMENT

Write a paragraph about **only one of the topic** below with your friend. Up to 3 friends or you can work alone. Send me your findings.

- Compare different operating system architectures (e.g., monolithic vs. microkernel) and explain which one is more efficient in modern systems.
- Research file systems like NTFS and ext4.Write about how they differ in performance and security.
- Write about the role of virtualization in modern operating systems and its impact on resource management.
- Analyze the security features of a popular operating system. Focus on things like user permissions and encryption.
- Research how memory management works in a specific operating system (e.g., Linux or Windows). Discuss how it affects performance.
- Compare open-source operating systems (e.g., Linux) with proprietary ones (e.g., Windows) and write about the pros and cons of each.
- Research real-time operating systems (RTOS) and explain how they differ from general-purpose operating systems.
- Write a review of a specific feature in an operating system (e.g., Windows Task Manager). Explain how it helps users.



\*End of Fun/File